BABY: SECRET OF THE LOST LEGEND

Music by
Jerry Goldsmith

The following is a cue rundown and partial analysis of Jerry Goldsmith's score to Disney's 1985 fantasy/adventure pic, "Baby."

BABY: SECRET OF THE LOST LEGEND

"The Drawing" Reel 2 pt 4. 15 bars, 4pp.2 Flutes, 2 Oboes, 2 clarinets, 2 Fags, C.Fag., G.S. I, Dx7 II & III glock, vibe, Harp, timp, 20 Violins, 8 violas, 6 celli, 4 basses. Begins 4/4 meter with the VC/CB sounding *pp* Great octave notes D quarter note tied to dotted 8th note to C 16th note (repeat the figure in the same bar) and repeat next two bars. The Dx7 II plays Great octave D dotted half note to D quarter note to (Bar 2) D-D-D-C quarter notes to (Bar 3) D up to A 8th notes down to D dotted half note tied to next bar . The harp strums Great octave and Contra-octave D whole note (repeated in Bar 3). The timp beats *p* two Great octave D half notes (repeated next two bars).
In Bar 8 the cue is tutti in Cut time. The Violins play *mf* > rapid 16th figures of Line 2 G#-F#-G#-D# (connected by two crossbeams) to C#-D#-C#-F# (repeat these two figures in the same bar). The viole play the figures in contrary motion. They play *mp* < *mf* ascending 16th notes middle C#-F#-A#-B# to Line 2 C#-D# 16ths to C# 8th figure. Repeat the figures in the same bar. VC/CB play forte Great octave C# half note tied to dotted 8th note to C# 16th to (Bar 9) C# legato up to F# half notes to (Bar 10) G# legato up to small octave D# half notes.

The flutes/glock/synth plays the melody line. The flutes play *mf* Line 2 A# quarter note tied to dotted 8th note to B# 16th (repeat notes same bar) to (Bar 9) A# up to Line 3 D# to C# to B# legato quarter notes. Oboe I plays "3" triplet 8th note figures Line 2 G#-F#-G# to F#-G#-F# (repeat these two figures in the same bar and repeat next several bars). Oboe II plays the triplets on B#-Line 2 C#-B# to B#-B#-C#. Clarinet I plays the triplets on Line 1 A-B-A to B-A-B, while clarinet II plays Gb-Ab-Gb to Ab-Gb-Ab. Etc.

"No Problem" Reel 3 pt 1. Cut time. 24 bars, 5 pp. 2 flutes, 2 oboes, English Horn, E-flat clarinet, Fags, G.S. I, Dx7 II& III & IV, split drum, tuned wood blox, finger piano, rattles, small anglung harp, Expander, strings.

The harp/G.G. I/Dx7 II play the ostinato 8th note patterns (upper staff = Line 1 Eb/small octave Bb/middle C/small octave Bb, lower staff = Great octave C up to small octave C, down to G up to C). Violas are fingered tremolo between whole notes dyads middle C/Bb (top staff), small octave G/Bb (bottom staff). The oboe, E.H., and high Fag I enter in on Bar 3, Line 2 D acciacattura (grace note) to C-C-C-C quarter notes. Various percussion oddities are joined in (rattles, split drum, etc). By bar 15 the Violins are on sustained high D note; violas are sul ponticello bowed tremolo 8th notes D/C/D/C, F/C/D/C. The harp and G.S. I play the same note pattern as the violas. The split Dr & finger piano are active, as well as occasional quarter notes of the VC/CB. etc.

"The River" Reel 3 pt 2. 2/2 meter. 66 bars, 12pp. Highlight of the

cue (for me) are bars 59-63, when the lady protagonist (forgot the character name) utters, "Oh, my God!" to George. Classic Goldsmith flourishes of the strings. Harp is gliss *p* < *mf* on Great octave E quarter note up to Line 1 E 8th note (followed by an 8th and half rest). Violins start off fingered tremolo *p* between Line 1 E to F dotted half notes, and then play "6" sextuplet ascending 16ths B-middle C-E-F-G-A crescendo to (Bar 60) Line 1 B to A 8th fingered trem to Line 2 E legato down to Line 1 B-B "3" triplet 8ths to next triplet 8ths Line 2 C#-C-B to "6" sextuplet B-A-B-C-D-E. Viole in Bar 59 play *p* < *mf* the "6" 16th figure of small octave F-G-A-B-middle C-D to "3" figure of 8th notes E down to small octave B-B to C#-C-B to "6" figure B-middle C-E-F-E-C, and so forth. VC I play in Bar 59 Great octave "6" 16ths E-F-G=A-B-C to small octave E 8th (followed by an 8th and half rest). VC II play the same but to small octave B 8th. CB play small octave E-F-G-A-G-F 16ths to E 8th. Etc.

"Picture Party" Reel 3 pt 3. 4/4 meter. 27 bars, 6pp. Piccolo, E-flat clarinet, bass clarinet, Fag, G S I, Dx7 II & IV, Bass split drum, Finger piano, clay drum, sword stick, Harp, Moog, strings. Starts with the Picc/Moog/violins playing acciacattura grace note Line 3 C# to B quarter note (violins are sustained or tied whole notes B). The sword stick was struck a quarter note, and let ring.

"A Little Joke" Reel 3 pt 4. 4/4 meter. 12 bars, 3pp. First cue orchestrated by Alexander Courage. Piccolo, Eb clarinet, bass clarinet, Fags, KB I & II, Dx7, Moog, Dx7[4]midi Jup [E 8], Clay Drum, Bass Split Drum, Finger Piano(Shelly), harp, 20 violins, 8 viole, 6 VC, 4 CB. Piccolo & Eb clarinet are highlighted starting Bar 3. After an 8th rest, the piccolo plays *mf* Line 2 F#-G# 16ths legato to D# 8th note (followed by two 8th rests) to F#-G# 16ths down to D#-C# 16ths. The Eb clarinet plays the same but in enharmonic (flat) notes. Violins on harmonics (D#/G#, etc).

"The Family" Reel 4 pt 3 "The Family" in 4/4 meter. 122 bars, 28pp. Very nice cue! Terrific orchestral devices utilized! Bars 9-12 has effective descending/ascending glissandos of the violins (C#/G# down to G#/D#, back up again, etc), ending with the rapidly rising 16th notes flourish of the flutes (C#-D#-E-F#-G#-A#-C-D-E), with the oboes helping partially. George says, "Listen!" and the girl responds with "C'mon!" Then the muted trumpet I rapidly plays. Starting with four written F# 16th notes. The violins add with the 16th note figures. They see the dinosaur, and the Pos & Tuba sound off majestically (D note initially). The African Marimba plays triplets col the Oboe, along with the flutes & clarinets & Dx7. Soon Flute I/Oboe I/clarinet I play the upbeat melody line, and small Loo-Johns are sounding 16th notes.

"Papa's Death" Reel 5 pt 1. 4/4 time. 176 bars, 38 pp. Horn I is solo playing *mp* the big Dino theme starting on note middle C [written G] dotted half note to C quarter note to (Bar 2) C-C-C up to G quarter notes. The violins play four rapid "6" 16th figures Line 1 C-D-G-F-G-F, repeated three more times that bar, etc).Violins II are fingered tremolo dyad middle C/G whole notes to D whole note. The Moog plays tied whole notes middle C/D/F/G. The vibe & harp also play a part. Etc.

"Papa's Gone" Reel 5 pt 2. 4/4 time. 19 bars, 3pp.

The muted violins play *pp* Line 2 F/G/Line 3 C/D whole notes tied to whole notes next few bars, as also the G.S. In Bar 10, the flutes and DX7II play the melody line of Line 1 G-Ab-G-Bb 8th notes (crossbeam connected) to Line 2 C half note tied to (Bar 11) C quarter note down to G-Ab 8th notes (crossbeam connected) to G-Ab-G-Bb 8th notes to (Bar 12) Line 2 C to D half notes. Violins play Line 2 D/Bb/Line 3 Eb/G whole notes tied to whole notes next bar. Viole play small octave Eb/Bb whole notes tied to next bar. Muted VC play Great octave Bb/small octave G whole notes tied to next few bars, while CB play small octave Eb tied whole notes. The G.S. plays as the violins. The Moog plays Line 2 Bb legato down to Eb half notes. After a quarter rest in Bar 11, the Moog plays Bb quarter note down to Eb half note. Etc.

"Baby and Monkey" Reel 6 pt 1 "Baby & Monkeys" in 4/4 meter. 90 bars, 16pp. Bars 52-61 at least the Violins are highlighted with the melody line. The oboes & clarinets play repeated 8th notes *sempre pp* (notes C#/G# primarily). The Dx7 III starts the dinosaur theme for four bars starting on Bar 56. So, on the bottom bass clef staff, it plays small octave D# dotted half note to D# quarter note to (Bar 57) D#-D#-D# up to A# quarter notes down to (Bar 58) D# quarter note (followed by a quarter and half rest). The oboes play *pp sempre* Line 1 D#/A# 8th notes 8X (repeated next two bars). Clarinets play similarly. Violins play Line 2 A# 8th (followed by an 8th rest) down to D# 8th (followed by an 8th rest) up to Line 3 D# dotted quarter note to C#-B# 16ths to (Bar 57) Line 2 A#-B#-A#-B# 8th notes to A#-A 8ths to G quarter note tied to 8th note next bar, and so forth. Viole are *saltando* on small octave A#/Line 1 D# 8ths (followed by an 8th/quarter/8th rests) to same 8th notes (followed by a quarter rest) to (Bar 57) A#/D# 8ths (followed by two 8th rests) to same 8th notes (followed by a half rest). VC play similarly on Great octave A#/small octave D# 8th notes, and CB on small octave C# 8ths. Etc.

"Food Time" Reel 6 pt 2. ¾ time. 138 bars, 26pp.

"No Play" Reel 7 pt 1 "No Play" in 4/4 meter. 65 bars, 14pp.

"Where's Baby?" Reel 7 pt 1A "Where's Baby?" in 3/4 time. 64 bars, 16pp. Orch. by A. Courage. Alto flute, bass clarinet, C.B. clarinet, Fags; DKB I[OB 8] [ABC 5]; small Loo-Johns, vibe, harp, DKB IV, Expander, Dx7, strings. Starts with the violins on tied notes F an octave apart. The synth sounds a six-note figure; the small loo-Johns are falling & rising gliss, and the alto flute plays 32nd note patterns. Etc.

"The Cave" Reel 8 pt 1 "The Cave" in 5/8 meter. 228 bars, 47 pp. Gets wild around Bar 119 on when the bats come on scene. Four Violins I are divisi, fingered tremolos between dotted half notes Line 2 D#/G/A/Line 3 E to Line 2 E/A/Bb/Line 3 D#. . 16 violins II play rapid 16th notes, both sul pont and Saltando. They play Line 1 D#/G/A/Line 2 E 16ths 2X and then E/A/Bb/Line 2 D# 16ths 2 X. This four-note figure (connected by two crossbeams) are played 3X in Bar 119 and then 2X in Bar 120 (in 2/4 time). Oboes play *mf* on Line 1 G/Line 2 E 8ths to A/D# 8ths (connected by a crossbeam). This two-note figure is played 3X in Bar 119 and twice in Bar 120. Clarinets play Line 1 D#/A to E/Bb 8th notes in that fashion. The DX7 III plays Line 2 D#/G/A/Line 3 E 8ths to E/A/Bb/Line 3 D# 8ths (followed by a quarter rest) to another

such two-note figure. Muted trumpets in Bar 120 play a figure, followed by the timp and then the Xylophone and flutes. Etc. Bars 170 on are effective about when the antagonist yells "You'll hit the animal!" Rising blazing fast 32nd notes in 2/4 time erupts into a 5/8 meter (for three bars) of the strings playing 8th notes bowed tremolos, with the snare Dr soon entering the sound picture. Etc.

"Baby's Gone" Reel 8 pt 4. 2/2 meter. 43 bars, 10pp. Nice use of the strings again bars 24-29. Notes sustained on C/G. The Vibe & harp make a two bar passage with accompanying quarter note descents of the flutes & clarinets. Then two Dx7 synths come in the picture, followed by the bass clarinet and Fags. Strings now on A-flat (major) or notes Ab/C/Eb. The English Horn then plays a solo passage of the dinosaur theme.

"The Captive" Reel 9 pt 1. 4/4 time. 130 bars, 25 pp.

"Mother Is Free" Reel 9 pt 2. 5/8 meter. 143 bars, 36 pp. Orch by A. Courage.

"Baby's Alive" Reel 10 pt 1. 4/4 meter. 188 bars, 43 pp. More 16th note flourishes characteristic of Goldsmith starting Bar 68. Flute I & clarinet I play a two bar melody figure. The Sword Stick strikes on Bar 70. Clarinet I & Fag I play a figure starting on bar 91. The Synths are still playing largely quarter notes. Starting on Bar 73 the Horns play the Dino theme, starting on note D. By Bar 75 brass wind chimes come into play, the harp is gliss, and the violins start to play a melody line while the violas take over the 16th note flourishes. Very happy music!

1998 (HTML)
Revised to pdf format June 16, 2004 at 6:45 pm

© Copyright 2004 Bill Wrobel

****